

SECOND EDITION NATIONS AT WAR

SPECIAL SCENARIO

RACE TO BASTOGNE



SPECIAL: RACE TO BASTOGNE

Approaching Bastogne December 24th 1944

In an attempt to relieve the encircled 101st a column from the 37th and 53rd Armored Infantry Battalion set out to break through German defensives. Leading the way were up-armored Shermans known as Jumbos. The idea for this heavily armored tank originated from the British 2 years before where the



British Tank Mission stated that the M4 chassis should replace the British Mark III Valentine and Mark IV Churchill.

- Sean Druelinger



Americans

Set up second in any hexes between Rows O and L on Map 3:

Elements of CCA:

- » lxHQ
- » lxsHQ
- » 1 x M5 Stuart
- » 3 x M4A1
- » 1 x M4A3E2 Jumbo (attached)
- » 5 x Arm Inf
- » 1 x CCA Formation Counter
- » 1 Designated Formation Counter

Support:

- » US Units have Smoke capabilities
- » 2 Fate Points
- » 1 x 3⁴ Barrage



Germans

Setup first on between Rows N and Rows T on Map 2:

FJ.ABT.3:

- » 1 x HQ
- » 4x FSJG Inf
- » 1 x 75mm ATG (Attached)
- » 1 x 50 mm ATG (Attached)
- » 1 x Hetzer (Attached)
- » 1 x JPNTHR (attached)
- » 1 x FJABT.3 Formation Counter

Support:

- » German Infantry have smoke capabilities
- » 3 Fate Points
- » 4 x Mines
- » 4 x Wire
- » 2 x Improved Positions



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SCENARIO ESSENTIALS

Playable Area

Use Map 2 and 3 -Row U of Map 2 aligns with Row U Map 3. Playable areas are as follows: Rows L-U on Map 2 and Rows L-U on Map 3

Length

Eight turns. Use two End Turn markers in the cup. Add a Chaos marker to the cup at the beginning of Turn 3 and remains in the cup for the rest of the game.

Victory Conditions

The US Player must have 5 units cross through any of one of the 3 bridge hexes (P6, P5 and O3) on Map 2. They must have crossed through the bridge hex to a hex on the other side by the end of turn 8. Reduced units count as half towards that total.

Special Rules

1. Medium Snow rules are in effect (10.7)



