

# LOCK 'N LOAD TACTICAL DIGITAL



## HOT KEYS

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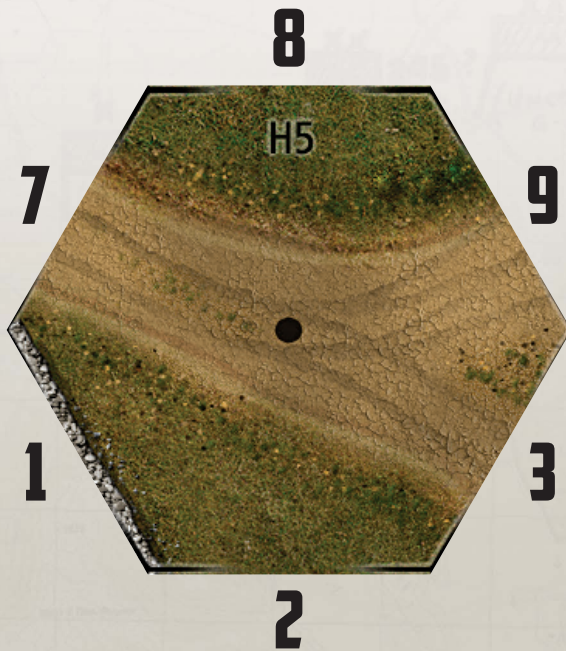


# LOCK 'N LOAD TACTICAL DIGITAL HOT-KEY DIAGRAM

## Interface Hotkeys

**F1 or ?**: hotkey list (WindowsOs)  
**fn - F1**: hotkey list (MacOs)  
**W A S D or arrow keys**: scroll game map.  
**Middle mouse drag**: scroll game map.  
**Insert**: Toggle Map Orientation.  
**Esc**: bring up game menu, cancel chat  
**Enter**: bring up chat line for multiplayer chat, send chat  
**L**: LOS tool toggle  
**T**: Terrain info toggle  
**V**: Turn/victory display toggle  
**Control-Z**: Undo (Reloads the last autosave).  
**F10**: Hide/Show UI windows.  
**F11**: Save screenshot.  
**F12**: Steam overlay shortcut.

### Horizontal Map Orientation



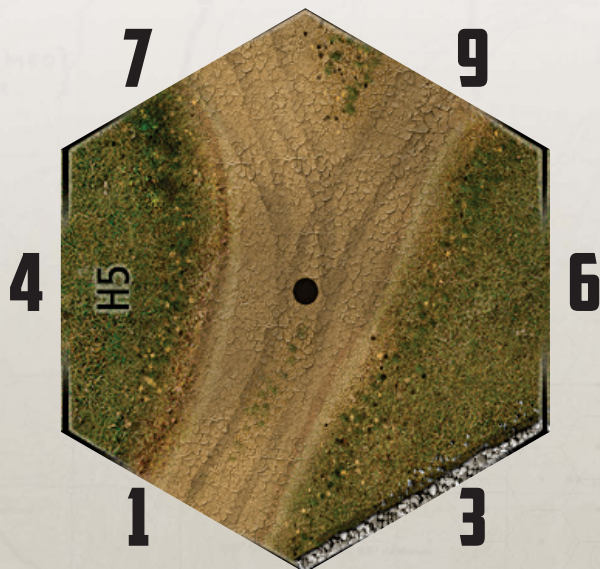
## Interface

**Click & Drag empty area of window**: Move Window.  
**+/- buttons in window**: Change Window Size.  
**Esc -> Options**: Restore all windows to default.

## Game Action Hotkeys

**Tab**: cycle through selectable stacks.  
**1 through 0**: action button hotkeys.  
**Numpad**: move stack one hex in that direction.  
**F2 or Backspace**: Sniper interrupt key (during opponent's move).

### Vertical Map Orientation



## Permanent Action Button Shortcuts (apply regardless of position in the row)

**B**: Button/unbutton vehicle  
**H**: Hover helicopter  
**Shift-H**: Unhover (fly) helicopter  
**R**: Reverse vehicle  
**Comma**: Rotate vehicle left  
**Period**: Rotate vehicle right  
**[**: Rotate vehicle turret left  
**]**: Rotate vehicle turret right

**M**: cycle through move modes  
**Shift-A**: Assault Move mode  
**Shift-C**: Low Crawl move mode  
**Shift-M**: Normal Move mode

## Early Access Keys

**F3 or Shift-B**: submit bug report  
**F5**: submit unit setup for scenario  
**F6**: Translation Editor



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# LOCK 'N LOAD TACTICAL DIGITAL HOT-KEY LIST

**Esc** - bring up the game menu, cancel chat

**Tab** - cycle through selectable stacks

**Control-Z** - reload last autosave

**V** - turn/victory display toggle

**T** - terrain info toggle

**L** - LOS tool toggle

**Enter** - bring up chat line for multiplayer chat, send chat

